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Name of Product: RMS

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Summary Table Voluntary Product Accessibility Template		
Criteria	Supporting Features	Remarks and explanations
Section 1194.21 Software Applications and Operating Systems	Criteria from this category apply to RMS. RMS is defined as a web-based application that is run from a users desktop.	
Section 1194.22 Web-based internet information and applications	N/A	
Section 1194.23 Telecommunications Products	N/A	
Section 1194.24 Video and Multi-media Products	N/A	
Section 1194.25 Self-Contained, Closed Products	N/A	
Section 1194.26 Desktop and Portable Computers	N/A	
Section 1194.31 Functional Performance Criteria	N/A	

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Section 1194.21 Software Applications and Operating Systems - Detail Voluntary Product Accessibility Template		
Criteria	Supporting Features	Remarks and explanations
(a) When software is designed to run on a system that has a keyboard, product functions shall be executable from a keyboard where the function itself or the result of performing a function can be discerned textually.	All major functionality within RMS can be executed via keyboard shortcuts.	Keyboard shortcuts are listed in the online help and RMS User Guide
(b) Applications shall not disrupt or disable activated features of other products that are identified as accessibility features, where those features are developed and documented according to industry standards. Applications also shall not disrupt or disable activated features of any	The RMS application adopts all visual settings from the Windows desktop.	The RMS application adopts all visual settings and preferences from the Windows desktop, including high-contrast and large fonts for the visually impaired.

operating system that are identified as accessibility features where the application programming interface for those accessibility features has been documented by the manufacturer of the operating system and is available to the product developer.		
(c) A well-defined on-screen indication of the current focus shall be provided that moves among interactive interface elements as the input focus changes. The focus shall be programmatically exposed so that Assistive Technology can track focus and focus changes.	The current focusing mechanism in RMS fully supports Assistive Technologies such as JAWS® for Windows.	Fully tested with the JAWS® for Windows reader as well as with the Windows Accessibility tools such as Magnifier and on screen keyboard.
(d) Sufficient information about a user interface element including the identity, operation and state of the element shall be available to Assistive Technology. When an image represents a program element, the information conveyed by the image must also be available in text.	When using Assistive Technologies like JAWS® for Windows, RMS fully supplies the interfacing element's identity, operation, and state.	In addition, changes to an interface element's state by keyboard commands are immediately represented to Assistive Technologies
(e) When bitmap images are used to identify controls, status indicators, or other programmatic elements, the meaning assigned to those images shall be consistent throughout an application's performance.	No bitmap images are used in RMS.	
(f) Textual information shall be provided through operating system functions for displaying text. The minimum information that shall be made available is text content, text input caret location, and text attributes.	All textual information is provided through operating system functions for displaying text.	That information includes: text content, text input caret location, and text attributes such including formatting.
(g) Applications shall not override user selected contrast and color selections and other individual display attributes.	RMS fully adopts its color and contrast settings from the operating system itself, thereby displaying all of an individual's visual preferences.	This includes full support of pre-defined high-color/contrast and large fonts settings included in Windows Accessibility options.
(h) When animation is displayed, the information shall be displayable in at least one non-animated presentation mode at the option of the user.	RMS does not include animation of any kind.	
(i) Color coding shall not be used as the only means of conveying information, indicating an action, prompting a response, or distinguishing a visual element.	Color coding is not used in any context within RMS.	
(j) When a product permits a user to adjust color and contrast settings, a variety of color selections capable of producing a range of contrast levels shall	RMS does not permit a user to adjust color and contrast settings, but will adopt the user's selected	The "Look and Feel" of RMS is taken directly from the users preferences at the

be provided.	color and contrast settings for the operating system itself.	operating system level.
(k) Software shall not use flashing or blinking text, objects, or other elements having a flash or blink frequency greater than 2 Hz and lower than 55 Hz.	There is no flashing or blinking text utilized anywhere in the RMS product.	
(l) When electronic forms are used, the form shall allow people using Assistive Technology to access the information, field elements, and functionality required for completion and submission of the form, including all directions and cues.	All textual information and content is fully readable through Assistive Technologies.	This includes both editable and non-editable text within RMS.

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